

CONSERVATORIO STATALE DI MUSICA G. ROSSINI - PESARO

Esame di Diploma del Corso Quadriennale di Musica Elettronica

A.A. 2003/2004

Sessione Autunnale

PROVA N. 1 (Analisi) Durata della prova: 8 ore

Il candidato dovrà elaborare una analisi fenomenologica basata sull'ascolto della composizione elettronica "GRANULATIONS" di Dennis Miller. Anno di realizzazione: 1994.

L'elaborato dovrà essere costituito da una traccia d'ascolto (in grafia libera, manuale, automatica o semi-automatica) e da una relazione scritta (possibilmente a stampa) che riporti considerazioni cronologiche, formali, stilistiche e ove possibile di tipo tecnico-generativo sull'intera composizione.

Il candidato avrà a disposizione la registrazione digitale del brano memorizzata su supporto CD (formato wav) in forma stereofonica a 44.1 khz e potrà servirsi di tutti gli strumenti tecnico-analitici appresi durante le lezioni che riterrà utili allo scopo.

Scheda dell'autore

Dennis Miller

Dennis Miller received his Doctorate in Music Composition from Columbia University in 1981. Since that time, he has been on the Music faculty of Northeastern University in Boston where he heads the music technology program. He is also on the faculty of the Multimedia Studies program. Dennis was the founder and served as director of the League-ISCM in Boston from 1982-1988. His works have been performed on concerts and festivals throughout the world, and his music appears on Opus One Records and the Frog Peak Collaborative CD, among others. Miller is an Associate Editor of Electronic Musician magazine, for which he writes about music software and hardware technologies. Since 1998, Miller has also been active as a graphic artist and 3D animator. His animations have been shown at numerous venues throughout the world, most recently the Ambient Electron show at the DeCordova Museum, the 9th New York Digital Salon, the 2001 Art in Motion screenings, immedia, Sonic Circuits, the Cuban International Festival of Music, VideoFormes, the Images de Nouveau Monde Film Festival and the 2001 Not Still Art screening. His work was also presented at SIGGRAPH 2001 in the Emerging Technologies gallery. Recent exhibits of his 3D still images include the Boston Computer Museum and the Biannual Conference on Art and Technology, as well as publication in Sonic Graphics: Seeing Sound, published by Rizzoli Books.

Da : http://www.casdn.neu.edu/~music/Faculty/Miller/Dennis_Miller